

Nelson Steinmetz

Interaction Designer

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Born 26- 11 -1988

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§ experiences

- 2017–2021** CNRS/ENS/NextMind (UMR 8554),
Project Engineer: Interactive and Graphic Design for
Brain–Computer Interfaces, prototypes and development
of neuro–cognitive experimentations (**Paris**)
- 2014–2016** Intégral Ruedi Baur, Interactive designer, in charge
of developing the digital activities of the studio (**Paris**)
- 2014** European Space Agency, 6 months internship, then
freelance consulting, at the Astronaut Center: Space–
walks simulation design (VR), experimental training
materials and research projects (**Cologne, Germany**)
- 2012** Drawing and Manual, 3 months internship for graphic and
interactive research and productions (**Tokyo, Japan**)

§ education

- 2017** General biology university diploma (UPMC, Paris)
- 2013** Master graduate with honours at the École Nationale
Supérieure des Arts Décoratifs (EnsAD), Interactive
and Graphic Design (Paris)
- 2011** Erasmus (II) student at KISD (Cologne, Germany)
- 2010** BA in Graphic Design with honours at ÉSAD Amiens (France)
- 2006** High school diploma with honourable mention (Paris)

§ languages

French and English: Fluent

German: Intermediate (B2 level certified by the
Fachhochschule Köln, Germany)

§ other

Driving License

First Aid certificate (Red Cross 2016, Paris)

Skydiving autonomous jumper: A, B & B2 licences